Michael Bobak Seeking creative computational problem-solving post

as either a: Knowledge-Engineer, Scientific/Research-Programmer/Systems-Analyst/Architect, Scientist, Multi-disciplined Research/Software-Engineer.

Furthering knowledge/experience with Artificial Intelligence/Modeling&Simulation techniques; through stimulating peer interaction, challenging projects. Particular interest in a Knowledge-Based-Modeling&Simulation Environment, Assisted Problem-Solving-Environments.

Knowledge-(Representation/Reasoning/Mngt) for cooperative Scientific modeling[e-Science, Semantic(Web/Grid)Services] via multi-use Model-Based-Reasoning/descriptive(layer of logic) to use preconstructed applications&data. Prefer dynamic(event-driven)language/environments. Having a Lisp(like)language, use of AI techniques& a science-based domain, would do it for me.

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Educational Background M.S. Biophysics & Computational Biology, (with focus in AI) [B.S. Physics and B.S. Biophysics] University of Illinois, Urbana-Champaign, May 1988 dept-distinction, October 1993 Thesis: *Molecular Simulation with Expert Rules* (in OPS5/Lisp/C)

Programming Skills [19+ years]	Object Orientated Languages: [14+ years]	Libs: Viz/HPC/Web-Services/Database/Operating-Systems:		
C (6+ years)	C++(1+ years)	SGI's Graphics Language (OpenGL) (3+ years)		
FORTRAN (6+ years)	Smalltalk (~1 year) PVM [Parallel-Virtual-Machine] (1+year)			
Lisp (6+years of CL 10+years of others)	Python(< 1year), Java (1+ year)	Tomcat/Axis SOAP, jsp; Semantics via Protege-OWL/SWRL/Jess		
Scheme (~1 yr)	CLOS [Common-Lisp-Object-System]	MS-Jet/SQL, MySQL, PostgreSQL, ORDB-link & persistent-store		
CLIPS [C Language Integrated Production S	UNIX (18+ years), incl. Linux, OS-X.Darwin (10+ years),			
[CLIPS is based upon ART] ART-Enterprise (originally by Inference Corp.) (4+ years) [both~have CLO		OS] NeXTSTEP, MS(NT/Win2k/XP) (8+ years)		
MUMPS (1/2 year), and various others. <u>Rule-Based Programming Languages: [10+ years]</u>				
OPS5 [Official Production System 5], JESS (1 yr), Prolog, GoldWorks(< 1 yr), CLIPS, Art*Enterprise 4+years, Knowledge-Machine 3years				

College Course work related to Artificial Intelligence (AI):

Pattern Recognition & Machine Learning
Special Topics in Neural NetworksProgramming Language Principles
Mathematical Modeling & Visualization
Building Problem SolversMechanized Mathematical Inference -(1/2 of)Human Computer Interaction(HCI)Computer Inference & Knowledge Acquisition
Computer Models of Cognitive ProcessesAI-2 http://aima.cs.berkeley.edu/

Design of Computer Problem Solvers

AI-2 <u>http://aima.cs.berkeley.edu/</u> *Numerical Analysis*

College Extracurricular Experience:

Physics Society officer, (vp/etc) 3 years. *Community Radio Station show, 2 years Other groups and volunteering.*

Professional Organizations:

AAAI (Association for the Advancement of Artificial Intelligence) IEEE (Institute of Electrical and Electronics Engineers)& Computer Society

Experience Summary: Modeling&Simulation and AI work has helped my design and algorithmic skills. Growing up around UIUC, using networked computers (*PLATO*) since early grade-school, early tech-groups (sci/eng/CS), then work in & around super-computing, has set my standards for what is a good/ interesting system, quite high. I get something out of all of my work, yet think I can do more. So I continue to look for places that I can enact (*at least parts of*) my vision. I prefer scientific applications, but the ability to push the norm with innovative applications wins out in any domain. If your IT dept. already has the skills for what you want done, I probably shouldn't work for you. I should be helping you with a multi-disciplined problem, by leveraging my varied background. I am a uniting force as both a knowledge worker&kn-engineer. If it isn't clear, I don't just write code. If you just want code written and no problem solved along the way; then I can only do that short-term. https://github.com/MBcode

Work Experience:

Architect – Adaptive Learning Platform	ApollogGrp.edu	SanFrancisco, CA	10/2010-7/2011
Conceptually annotate stude material & tests for automated remediation	Lisp/KM		

Programmar/Analyst III University of California San-Francisco 9/2007-6/2010 Medical-Informatics research (relating to clinical-trails) in Lisp, including some Natural-Language-Processing <u>http://rctbank.ucsf.edu/home/mb.htm</u>

Knowledge Engineer Freelance: Mindbox/etc Chicago, IL

Rule-based, Case-based, Machine-learning/Data-Mining, &most any Lisp work. Long-term computational-science (bio/chem/physics/bioinformatics), sim/AI background. Applied to a wide variety of problems. Will do the 'smarts' behind web selling, teaching, & many other applications, Research(science/AI/etc)programming, simulation, visualization.... Can take advanced/novel projects from idea to prototype to deployment. Part-time projects are just fine/preferred for maint. Worked through http://www.mindbox.com 3/02-10/02. [used Art*Enterprise] See: "http://softdist.mindbox.com/pressreleases/Ocwen Mind Box.doc" Worked upto 1/2 time for http://cas.dis.anl.gov 5/03-5/04 [used Java Simulation] Worked full-time 8/03-~05 labs.gte.com, Model-Based-Diagnosis on a national scale. [Used Art *Enterprise] See: http://mike.bobak.googlepages.com/IAAI96-SSCFI.pdf Bioinformatics/control contract 11/04-12/05 [Used CLIPS&Protege.stanford.edu/Java/DB] Control of perfusion pumps on light microscope sample, monitoring incl. Machine-vision, Bio-ontology/reasoning/Kn-mngt for the experiment setup. & Grant proposal work. Worked for CME.com 2/06-06/06 (re)organizing trade-data validation code. [using CLIPS/Jess] Signal-Processing/Machine-Learning (startup) 06/06-[Lisp/etc] Protege&Lisp Hospital Informatics/Machine-Learning ghx.com 02/07-05/07-[Lisp], MachineLearning speedup for financial-scientific [Lisp]; http://rctbank.ucsf.edu/ 08/07-[Lisp]

(Senior) Research Programmer (Knowledge Based Systems Lab) University of Illinois Urbana-Champaign, IL 6/1998-2/2001 Organize many levels of a very large knowledge based simulation projects. Brought over 18 programmers together to deliver a coherent product. Ran weekly (sub)group meetings, down to help solving any problem. Hiring, demo/design/install trips, prototyping to lead project direction. Taught group of 6 how to use a Rule-Based-shell for a reasoner-rewrite in Art*Enterprise. Projects included: Simulation-based, Intelligent Tutoring System (ITS) & Real-Time control system. Being used in classroom, real life testing, presented at IAAI99 'Automated Instructor Assistant for Ship Damage Control' The system teaches Navy officers how to save a simulated ship in crisis. A variant was developed to catch real crisis conditions and suggest solutions, in real-time. http://www.dwilkins.org/members.htm

Knowledge Engineer Brightware Novato. CA

Helped develop and install their very first product (Intelligent email reply). Worked between development and consulting, Helped on several Knowledge-Based business applications. Helped with several deployed Knowledge-Based business applications (ie. financial: mortgage, web based job finder). All with Art*Enterprise. See: http://www.brightware.com/eservice solutions/ More recently I worked 1/2vear for the new version of the company: Mindbox.

Lead Programmer/Analyst Institute of Learning Sciences 2/1996-8/1996 Evanston. IL Wrote Lisp code (mainly GUI) for Qualitative Research Group. Learned more about Qualitative/Quantitative Simulation, Model-Based Reasoning, Intelligent-Tutoring-Systems, & general Lisp programming. See: http://www.grg.northwestern.edu/projects/NSF/Cyclepad/aboutcp.htm Software Engineer (EAD then DIS groups) Argonne National Lab Argonne, IL 2/1993-2/1996

Wrote fielded Expert System by myself at the end of grad-school. [in Lisp rule-shell then CLIPS] Prototyped communication & control of distributed simulation. [in CLIPS PVM etc] Agent wrapping of simulations with CLIPS+PVM, to describe then mix and match them. Also used C++/Smalltalk/FORTRAN with PVM; Other work as needed. Algo/Viz/Etc. Written up in a book about innovative distributed object application. See: http://www.dis.anl.gov/DEEM http://www.dis.anl.gov/DEEM/DIAS http://mike.bobak.googlepages.com/bobak/diaswp.pdf More recently I worked part-time for the new subgroup of dis: cas.dis.anl.gov.

Graduate Research Assistant / Research Programmer University of Illinois Urbana-Champaign, IL Wrote molecular graphics package used in classes & for publications. [in C] Used machine-learning techniques for protein structure prediction. Wrote thesis on Knowledge-Based Simulation Environment. [Lisp/OPS5/C] Overseen by heads of the NCSA CompBio group and head of Biophysics at the time. see: http://web.bilkent.edu.tr/ncsa/Apps/CBdir.html

Programmer/Consultant [National Center for Supercomputing Applications]NCSA, Uof IL, GIST Urbana-Champaign, IL 4/1989-12/1989 Suggested scientific software path for Software Tools Group of NCSA; Wrote molecular viz code for a professor. Wrote testing code for Global Info Systems Tech. [in C] Programmer (Research Computing) Shearson Lehman Hutton London, England 10/1988-4/1989 Maintained financial databases & daily report information. Organized worldwide mailing system. Wrote statistics code for stock predictions. [MUMPS and Maths-package]

Research Programmer (Modeling then Acoustics teams) Construction Engineering Research Lab Urbana-Champaign, IL 3/1982-8/1988 Provided research support from start to finish. Wrote and ran computer simulation code, compared output with field data. [FORTRAN] Did field measurments to back up predictions. (Team/Self; Local/US/World-wide) My work went into several published papers. See: http://adsabs.harvard.edu/cgi-bin/nph-bib_guery?1987ASAJ...81..638J & 1987nce..conf. 215R http://www.cecer.army.mil/td/tips/pub/details.cfm?PUBID=1452&TOP=1 Early work went into GRASS: http://grass.itc.it/intro/general.php

Early summary: Started as a research-programmer in high-school, through both undergrad-degrees. Then a work-abroad, and work back home before starting grad-school. Crafted a Computational-Science degree, and went to Chicago for DOE work.

2/2001-9/2007

10/1996-6/1998

1/1990-1/1993