Michael Bobak Seeking creative computational problem-solving post

as either a: Knowledge-Engineer, Scientific/Research-Programmer/Systems-Analyst/Architect, Scientist, Multi-disciplined Research/ Software-Engineer.

Furthering knowledge/experience with Artificial Intelligence/Modeling & Simulation techniques; through stimulating peer interaction, challenging projects. Particular interest in a Knowledge-Based-Modeling & Simulation Environment, Assisted Problem-Solving-Environments.

Knowledge-(Representation/Reasoning/Mngt) for cooperative Scientific modeling[e-Science, Semantic(Web/Grid)Services] via multi-use Model-Based-Reasoning/descriptive(layer of logic) to use preconstructed applications&data. Prefer dynamic(event-driven)language/environments. Having a Lisp(like)language, use of AI techniques& a science-based domain, would do it for me.

Contact: mike.bobak@gmail.com (415) 894-9724 999 16th Street #20 San-Francisco, CA 94107 http://mike.bobak.googlepages.com/

Educational Background M.S. Biophysics & Computational Biology, (with focus in Al) [B.S. Physics and B.S. Biophysics]

University of Illinois, Urbana-Champaign, May 1988 dept-distinction, October 1993 Thesis: Molecular Simulation with Expert Rules (in OPS5/Lisp/C)

Programming Skills [19+ years] *Object Orientated Languages:* [14+ years]

C++ (1+ years)C (6+ years) Smalltalk (~1 year) FORTRAN (6+ years)

Python(< 1 year), Java (1+ year) Lisp (5+years of CL 10+years of others)

CLOS [Common-Lisp-Object-System] Scheme (~1 yr)

CLIPS [C Language Integrated Production System] 4+ years &it's COOL [CLIPS Object Orientated Language] UNIX (18+ years), incl. Linux, OS-X.Darwin (10+ years), [CLIPS is based upon ART] ART-Enterprise (originally by Inference Corp.) (4+ years) [both~have CLOS]

MUMPS (1/2 year), and various others. *Rule-Based Programming Languages:* [10+ years]

OPS5 [Official Production System 5], JESS (1 yr), Prolog, GoldWorks(< 1 yr), CLIPS, Art*Enterprise 4+years

College Course work related to Artificial Intelligence (AI):

Pattern Recognition & Machine Learning Programming Language Principles Mathematical Modeling & Visualization Special Topics in Neural Networks **Building Problem Solvers** Introduction to Artificial Intelligence

Mechanized Mathematical Inference -(1/2 of) *Human Computer Interaction*(HCI)

Computer Inference & Knowledge Acquisition

Computer Models of Cognitive Processes AI-2 http://aima.cs.berkeley.edu/

Design of Computer Problem Solvers Numerical Analysis

College Extracurricular Experience:

Physics Society officer, (vp/etc) 3 years. Community Radio Station show, 2 years Other groups and volunteering.

Professional Organizations:

AAAI (Association for the Advancement of Artificial Intelligence) IEEE (Institute of Electrical and Electronics Engineers) & Computer Society

Experience Summary: Modeling&Simulation and AI work has helped my design and algorithmic skills. Growing up around UIUC, using networked computers (PLATO) since early grade-school, early tech-groups (sci/eng/CS), then work in & around super-computing, has set my standards for what is a good/ interesting system, quite high. I get something out of all of my work, yet think I can do more. So I continue to look for places that I can enact (at least parts of) my vision. I prefer scientific applications, but the ability to push the norm with innovative applications wins out in any domain. If your IT dept, already has the skills for what you want done, I probably shouldn't work for you. I should be helping you with a multi-disciplined problem, by leveraging my varied background. [I am a uniting force as both a knowledge worker&kn-engineer.] [If it isn't clear, I don't just write code. If you just want code written and no problem solved along the way; then I can only do that short-term.]

Work Experience:

Programmar/Analyst III

University of California San-Francisco 9/2007-present

Libs: Viz/HPC/Web-Services/Database/Operating-Systems:

Tomcat/Axis SOAP, jsp; Semantics via Protege-OWL/SWRL/Jess

MS-Jet/SQL, MySQL, PostgreSQL, ORDB-link &persistent-store

NeXTSTEP, MS(NT/Win2k/XP) (8+ years)

SGI's Graphics Language (*OpenGL*) (3+ years)

PVM [Parallel-Virtual-Machine]

Medical-Informatics research (relating to clinical-trails) in Lisp, including some Natural-Language-Processing http://rctbank.ucsf.edu/home/mb.htm

Knowledge Engineer Freelance: Mindbox/etc Chicago, IL

2/2001-9/2007

Rule-based, Case-based, Machine-learning/Data-Mining, &most any Lisp work. Long-term computational-science (bio/chem/physics/bioinformatics), sim/AI background. Applied to a wide variety of problems. Will do the 'smarts' behind web selling, teaching, & many other applications. Research(science/AI/etc)programming, simulation, visualization.... Can take advanced/novel projects from idea to prototype to deployment. Part-time projects are just fine/preferred for maint. Worked through http://www.mindbox.com 3/02-10/02. [used Art*Enterprise] See: "http://softdist.mindbox.com/pressreleases/Ocwen Mind Box.doc" Worked upto ½ time for http://cas.dis.anl.gov 5/03-5/04 [used Java Simulation] Worked full-time 8/03-~05 labs.gte.com, Model-Based-Diagnosis on a national scale. [Used Art *Enterprise] See: http://mike.bobak.googlepages.com/IAAI96-SSCFI.pdf Bioinformatics/control contract 11/04-12/05 [Used CLIPS&Protege.stanford.edu/Java/DB] Control of perfusion pumps on light microscope sample, monitoring incl. Machine-vision, Bio-ontology/reasoning/Kn-mngt for the experiment setup. & Grant proposal work. Worked for CME.com 2/06-06/06 (re)organizing trade-data validation code. [using CLIPS/Jess] Signal-Processing/Machine-Learning (startup) 06/06-[Lisp/etc] Protege&Lisp Hospital Informatics/Machine-Learning ghx.com 02/07-05/07-[Lisp], MachineLearning speedup for financial-scientific [Lisp]; http://rctbank.ucsf.edu/ 08/07-[Lisp]

(Senior) Research Programmer (Knowledge Based Systems Lab) University of Illinois Urbana-Champaign, IL 6/1998-2/2001 Organize many levels of a very large knowledge based simulation projects. Brought over 18 programmers together to deliver a coherent product. Ran weekly (sub)group meetings, down to help solving any problem. Hiring, demo/design/install trips, prototyping to lead project direction. Taught group of 6 how to use a Rule-Based-shell for a reasoner-rewrite in Art*Enterprise. Projects included: Simulation-based, Intelligent Tutoring System (ITS) & Real-Time control system. Being used in classroom, real life testing, presented at IAAI99 'Automated Instructor Assistant for Ship Damage Control' The system teaches Navy officers how to save a simulated ship in crisis. A variant was developed to catch real crisis conditions and suggest solutions, in real-time.

Knowledge Engineer Brightware Novato. CA 10/1996-6/1998

Helped develop and install their very first product (Intelligent email reply). Worked between development and consulting. Helped on several Knowledge-Based business applications. Helped with several deployed Knowledge-Based business applications (ie. financial: mortgage, web based job finder). All with Art*Enterprise. See: http://www.brightware.com/eservice solutions/ More recently I worked 1/2year for the new version of the company: Mindbox.

Lead Programmer/Analyst Institute of Learning Sciences

Evanston, IL

2/1996-8/1996

Wrote Lisp code (mainly GUI) for Qualitative Research Group. Learned more about Qualitative/Quantitative Simulation, Model-Based Reasoning, Intelligent-Tutoring-Systems, & general Lisp programming. See: http://www.grg.northwestern.edu/projects/NSF/Cyclepad/aboutcp.htm

Software Engineer (EAD then DIS groups) Argonne National Lab Argonne, IL

2/1993-2/1996

Wrote fielded Expert System by myself at the end of grad-school. [in Lisp rule-shell then CLIPS] Prototyped communication & control of distributed simulation. [in CLIPS] PVM etc] Agent wrapping of simulations with CLIPS+PVM, to describe then mix and match them. Also used C++/Smalltalk/FORTRAN with PVM; Other work as needed. Algo/Viz/Etc. Written up in a book about innovative distributed object application. See: http://www.dis.anl.gov/DEEM http://www.dis.anl.gov/DEEM/DIAS http://mike.bobak.googlepages.com/bobak/diaswp.pdf More recently I worked part-time for the new subgroup of dis: cas.dis.anl.gov.

Graduate Research Assistant / Research Programmer University of Illinois Urbana-Champaign, IL

1/1990-1/1993

Wrote molecular graphics package used in classes & for publications. [in C] Used machine-learning techniques for protein structure prediction. Wrote thesis on Knowledge-Based Simulation Environment. [Lisp/OPS5/C] Overseen by heads of the NCSA CompBio group and head of Biophysics at the time. see:

http://web.bilkent.edu.tr/ncsa/Apps/CBdir.html

Programmer/Consultant [National Center for Supercomputing Applications] NCSA, Uof IL, GIST Urbana-Champaign, IL Suggested scientific software path for Software Tools Group of NCSA; Wrote molecular viz code for a professor. Wrote testing code for Global Info Systems Tech. [in C]

4/1989-12/1989

Programmer (Research Computing) Shearson Lehman Hutton London, England

10/1988-4/1989

Maintained financial databases & daily report information. Organized worldwide mailing system. Wrote statistics code for stock predictions. [MUMPS and Maths-package]

Research Programmer (Modeling then Acoustics teams) Construction Engineering Research Lab Urbana-Champaign, IL Provided research support from start to finish. Wrote and ran computer simulation code, compared output with field data. [FORTRAN] Did field measurments to back up predictions. (Team/Self; Local/US/World-wide) My work went into several published papers. See: http://adsabs.harvard.edu/cgi-bin/nph-bib query?1987ASAJ...81..638J & 1987nce..conf..215R http://www.cecer.army.mil/td/tips/pub/details.cfm?PUBID=1452&TOP=1 Early work went into GRASS: http://grass.itc.it/intro/general.php