Michael Bobak Seeking creative computational problem-solving post

as either a: Knowledge-Engineer, Scientific/Research-Programmer/Systems-Analyst/Architect, Scientist, Multi-disciplined Research/Software-Engineer.

I solve problems using my varied background, I don't just program; If all you have is a spec or something to be tended, I'm not interested.

Object Orientated Languages: [14+ years]

I continue to further my knowledge/experience with Artificial Intelligence/Modeling&Simulation techniques; through stimulating peer interaction, challenging projects. Particular interest in a Knowledge-Based-Modeling&Simulation Environment, Assisted Problem-Solving-Environments.

Knowledge-(Representation/Reasoning/Mngt) for cooperative Scientific modeling[e-Science, Semantic(Web/Grid)Services] via multi-use Model-Based-Reasoning/descriptive(layer of logic) to use preconstructed applications&data. Prefer dynamic(event-driven)language/environments. Having a Lisp(like)language, use of AI techniques& a science-based domain, would do it for me.

Educational Background M.S. Biophysics & Computational Biology, (with focus in Al) [B.S. Physics and B.S. Biophysics] University of Illinois, Urbana-Champaign, May 1988 dept-distinction, October 1993 Thesis: Molecular Simulation with Expert Rules (in OPS5/Lisp/C)



Programming Skills [19+ years]

C++(1+ vears)

SGI's Graphics Language (*OpenGL*) (3+ years)

C (6+ years) FORTRAN (6+ years)

Smalltalk (~1 year)

PVM [Parallel-Virtual-Machine] (1+year)

<u>Lisp</u> (7+years of CL 10+years of others) Scheme (~1 vr)

Python(< 1 year), Java (1+ year) CLOS [Common-Lisp-Object-System] Tomcat/Axis SOAP, jsp; Semantics via Protege-OWL/SWRL/Jess MS-Jet/SQL, MySQL, PostgreSQL, ORDB-link &persistent-store UNIX (18+ years), incl. Linux, OS-X.Darwin (10+ years),

Libs: Viz/HPC/Web-Services/Database/Operating-Systems:

CLIPS [C Language Integrated Production System] 4+ years &it's COOL [CLIPS Object Orientated Language] [CLIPS is based upon ART] ART-Enterprise (originally by Inference Corp.) (4+ years) [both~have CLOS]

NeXTSTEP. MS(NT/Win2k/XP) (8+ years)

Rule-Based Programming Languages: [10+ years]

MUMPS (1/2 year), and various others.

OPS5 [Official Production System 5], JESS(1 yr), Prolog, GoldWorks(< 1 yr), CLIPS&Art*Enterprise 4+years, Knowledge-Machine 3+years

College Course work related to Artificial Intelligence (AI): ...

Pattern Recognition & Machine Learning Programming Language Principles

Mathematical Modeling & Visualization

Special Topics in Neural Networks Introduction to Artificial Intelligence Mechanized Mathematical Inference -(1/2 of)

Building Problem Solvers Human Computer Interaction(HCI)

Computer Models of Cognitive Processes

Computer Inference & Knowledge Acquisition Design of Computer Problem Solvers

AI-2 http://aima.cs.berkelev.edu/

College Extracurricular Experience:

Physics Society officer, (vp/etc) 3yrs; Community Radio Station show, 2 years ...

Professional Organizations:

AAAI (Association for the Advancement of Artificial Intelligence) life-member.

IEEE (Institute of Electrical and Electronics Engineers) & Computer Society 10 yrs

http://www.linkedin.com/in/michaelbobak (50 groups)

meetup.com user: 5734460 twitter: @Mbstream https://github.com/MBcode

Experience Summary: Modeling&Simulation and AI work has helped my design and algorithmic skills. Growing up around <u>UIUC</u>, using networked computers (<u>PLATO</u>) since early grade-school, early tech-groups (sci/eng/CS), then work in & around super-computing, has set my standards for what is a good/ interesting system, quite high. I get something out of all of my work, yet think I can do more. So I continue to look for places that I can enact (at least parts of) my vision. I prefer scientific applications, but the ability to push the norm with innovative applications wins out in any domain. If your IT dept, already has the skills for what you want done, I probably shouldn't work for you. I should be helping you with a multi-disciplined problem, by leveraging my varied background. I am a uniting force as both a knowledge worker&kn-engineer. If it isn't clear, I don't just write code. If you just want code written and no problem solved along the way; then I can only do that short-term.

Contact: bobak@computer.org (415) 894-9724 2104 Bryant San-Francisco, CA 94110

http://mike.bobak.googlepages.com/

Work Experience:

Freelance, develop startup idea/s, which started with working on a Proof Of Concept for Patient DataMiningCluster patent application that I helped start at ucsf.edu SF, CA 7/2011-present

Architect – Adaptive Learning Platform ApolloGrp.edu SanFrancisco, CA used Lisp/KM Hadoop 10/2010-7/2011 Conceptually annotate study material & tests for automated remediation, instrument classroom to learn from use



Programmar/Analyst III Medical-Informatics research University of California San-Francisco 9/2007-6/2010 (relating to clinical-trails) in Lisp/KM, and Natural-Language-Processing in Java/etc; paper with Stanford group

Knowledge Engineer Freelance: Mindbox/etc Chicago, IL 2/2001-9/2007 Rule-based, Case-based, Machine-learning/Data-Mining, &most any Lisp work.













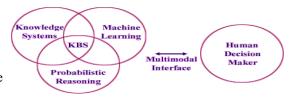
Worked through http://www.mindbox.com 3/02-10/02. [used Art*Enterprise] See: "http://softdist.mindbox.com/pressreleases/Ocwen Mind Box.doc" Worked upto ½ time for http://cas.dis.anl.gov 5/03-5/04 [used Java Simulation] Worked full-time 8/03-~05(verizon)labs.gte.com, Model-Based-Diagnosis on a national scale. [Art *Enterprise] See: http://mike.bobak.googlepages.com/IAAI96-SSCFI.pdf Bioinformatics/control control.googlepages.com/IAAI96-SSCFI.pdf Bioinformatics/control http://cas.dis.anl.gov Bioinformatics/control http://cas.dis.anl.gov Bioinformatics/co

(Senior) Research Programmer (Knowledge Based Systems Lab)

6/1998-2/2001

University of Illinois Urbana-Champaign, IL

Organize many levels of a very large knowledge based simulation projects. Brought over 18 programmers together to deliver a coherent product. Ran weekly (sub)group meetings, down to help solving any problem. Hiring, demo, design, install trips, prototyping to lead project direction. Taught group of 6 how to use a Rule-Based-shell for a reasoner-rewrite in Art*Enterprise. Projects included: Simulation-based, Intelligent Tutoring System (ITS) & Real-Time control system.



Being used in classroom, real life testing, presented at IAAI99 'Automated Instructor Assistant for Ship Damage Control' The system teaches Navy officers how to save a simulated ship in crisis. A variant was developed to catch real crisis conditions and suggest solutions, in real-time. http://www.dwilkins.org/members.htm

Knowledge Engineer Brightware Novato, CA 10/1996-6/1998

Helped develop and install their very first product (Intelligent email reply). Worked between development and consulting. Helped on several Knowledge-Based business applications. Helped with several deployed Knowledge-Based business applications (ie. financial:

mortgage, web based job finder). [Art*Enterprise] See: http://www.brightware.com/eservice solutions/ More recently I worked 1/2 year for the new version of the company: Mindbox.

Lead Programmer/Analyst Institute of Learning Sciences Evanston, IL 2/1996-8/1996
Wrote Lisp code (mainly GUI) for Qualitative Research Group. Learned more about
Qualitative/Quantitative Simulation, Model-Based Reasoning, Intelligent-Tutoring-Systems, &
general Lisp programming. See: http://www.qrg.northwestern.edu/projects/NSF/Cyclepad/aboutcp.htm

The Institute for the Learning Sciences

NORTHWESTERN UNIVERSITY

Software Engineer (EAD then DIS groups) Argonne National Lab Argonne, IL

2/1993-2/1996



brightware.

Wrote fielded Expert System by myself at the end of grad-school. [in Lisp rule-shell then CLIPS] Prototyped communication & control of distributed simulation. [in CLIPS PVM etc] Agent wrapping of simulations with CLIPS+PVM, to describe then mix and match them. Also used C++/Smalltalk/FORTRAN with PVM; Other work as needed. Algo/Viz/Etc. Written up in a book about innovative distributed object application. See: http://www.dis.anl.gov/DEEM/bIAS http://mike.bobak.googlepages.com/bobak/diaswp.pdf More recently I worked part-time for the new subgroup of dis: cas.dis.anl.gov.

Graduate Research Assistant / Research Programmer University of Illinois Urbana-Champaign, IL 1/1990-1/1993 NC5A Wrote molecular graphics package used in classes & for publications. [in C] Used machine-learning techniques for protein structure prediction.

Wrote thesis on Knowledge-Based Simulation Environment. [Lisp/OPS5/C] Overseen by heads of the NCSA CompBio group and head of Biophysics at the time. see: http://web.bilkent.edu.tr/ncsa/Apps/CBdir.html

Programmer/Consultant [National Center for Supercomputing Applications] NCSA, Uof IL, GIST Urbana-Champaign, IL 4/1989-12/1989 Suggested scientific software path for Software Tools Group of NCSA; Wrote molecular viz code for a professor. Wrote testing code for Global Info Systems Tech. [in C]

Programmer (Research Computing) Shearson Lehman Hutton London, England [MUMPS and Maths-package] 10/1988-4/1989 Maintained financial databases & daily report information. Organized worldwide mailing system. Wrote statistics code for stock predictions.



Research Programmer Construction Engineering Research Lab Urbana-Champaign, IL 3/1982-8/1988 (Modeling then Acoustics teams) Provided research support from start to finish. [FORTRAN] Wrote and ran computer simulation code, compared output with field data. Did field measurments to back up predictions. (Team/Self; Local/US/World-wide) My work went into several published papers.



US Army Corps of Engineers
Engineer Research and Development Center
Construction Engineering Research Laboratory

See: http://adsabs.harvard.edu/cgi-bin/nph-bib_query?1987ASAJ...81..638J & 1987nce..conf..215R http://www.cecer.army.mil/td/tips/pub/details.cfm?PUBID=1452&TOP=1 Early work went into GRASS: http://grass.fbk.eu/

Early summary: Started as a research-programmer in high-school, through both undergrad-degrees. Then a work-abroad, and work back home before starting grad-school. Crafted a Computational-Science degree, and went to Chicago for DOE work.