Michael Bobak Knowledge-Engineer / Research Programmer

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Summary

<u>Research-Programmer</u> starting with (bio)<u>physical-science</u> simulation, adding AI study and years of <u>Knowledge-Engineering</u> work as well (in: <u>edu/gov/com</u>). Focus on <u>Knowledge-Based</u> aids, for process improvement to <u>teaching</u>. <u>AI</u>: <u>Knowledge-Representation and Reasoning</u>, <u>Rules</u>, <u>Kn-Acq</u>, <u>NLP</u>, <u>ML</u>

Work Experience

Freelance Consultant

July 2011-Present, San Francisco, CA

Develop startup ideas, work on a Proof of Concept for Patient Data Mining Cluster patent application that I helped start at ucsf.edu, work on an assisted eco-sim/modeling environment in Lisp, and semantic-web (industrial) IoT advice

Apollo Education Group, Architect, Adaptive Learning Platform

Oct 2010 - Jul 2011, San Francisco, CA

Conceptually annotate study material and tests for automated remediation, instrument classroom to learn from use [Hadoop, Lisp, <u>KM</u>]

UCSF Programmar/Analyst III

Sep 2007-Oct 2010, San Francisco, CA

Medical-Informatics <u>research</u> (relating to clinical-trails) in Lisp/KM, and Natural Language Processing in Java; <u>paper</u> with Stanford <u>group</u>; <u>ontology</u> dev/use [Lisp, <u>KM</u>, ..]

Freelance Knowledge Engineer/ Research-Programmer

Feb 2001 Sep 2007, Chicago and Boston

mindbox.com 3/02-10/02. [used Art*Enterprise] See: Ocwen_Mindbox Worked up to half-time for cas.dis.anl.gov 5/03-5/04 [Java Simulation] Worked full-time 8/03-~05(verizon)labs.gte.com, Model-Based-Diagnosis on a national scale. [Art *Enterprise] See: aaai.org/Papers/IAAI/1996/IAAI96-287.pdf Bioinformatics/control contract 11/04-12/05 [CLIPS&Protege.stanford.edu/Java/DB] Control of perfusion pumps on light microscope sample, monitoring incl. Machine-vision, Bio-ontology /reasoning/Kn-mngt for the experiment setup. & Grant proposal work. Worked for CME.com 2/06-06/06 (re)organizing trade-data validation code. [CLIPS/Jess] Signal-Processing/Machine-Learning (startup) 06/06-[Lisp/etc] Hospital Informatics/Machine-Learning ghx.com 02/07-05/07-[Lisp], MachineLearning speedup for financialscientific [Lisp]

Knowledge Based Systems Lab, Senior Research Programmer

Jun 1998-Feb 2001, Urbana, IL

Organize many levels of a very large knowledge based simulation projects. Brought over 18 programmers together to deliver a coherent product. Ran weekly group meetings, down to help solving any problem. Hiring, demo, design, install trips, prototyping to lead project direction. Taught group of 6 how to use a Rule-Based-shell for a reasoner-rewrite in Art*Enterprise. Projects included: Simulation-based, Intelligent

Tutoring System (ITS) & Real-Time control system. Being used in classroom, real life testing, presented at IAAI99 'Automated Instructor Assistant for Ship Damage Control' - The system teaches Navy officers how to save a simulated ship in crisis. A variant was developed to catch real-time crisis conditions and suggest solutions <u>www.dwilkins.org/members.htm</u>

Brightware, Knowledge Engineer

Oct 1996-Jun 1998, Chicago, IL

Helped develop and install their very first product (intelligent email reply). Worked between development and consulting. Helped on several Knowledge-Based business applications. Helped with several deployed Knowledge-Based business applications (ie. financial: mortgage, web based job finder). [Art*Enterprise] See: <u>www.brightware.com/eservice_solutions/</u> More recently I worked 1/2year for the new version of the company: Mindbox.

Institute of Learning Sciences, Lead Programmer/Analyst

Feb 1996-Aug 1996, Evanston, IL

Wrote Lisp code (mainly GUI) for Qualitative Research Group. Learned more about QualitativeQuantitative Simulation, Model-Based Reasoning, Intelligent-Tutoring-Systems, and general Lisp programming. See: www.qrg.northwestern.edu/projects/NSF/Cyclepad/aboutcp.htm

Argonne National Lab (EAD and DIS groups), Software Engineer

Feb 1993-Feb 1996, Argonne, IL

Wrote fielded Expert System by myself at the end of grad-school. [in Lisp rule-shell then CLIPS] Prototyped communication and control of distributed simulation. [in CLIPS PVM etc] Agent wrapping of simulations with CLIPS+PVM, to describe then mix and match them. Also used C++, Smalltalk, FORTRAN with PVM; Other work as needed. Algo/Viz/Etc. Written up in a book about innovative distributed object application. See: www.dis.anl.gov/DEEM/DIAS_mike.bobak.googlepages.com/diaswp.pdf Later some work for new subgroup of dis: cas.dis.anl.gov.

Education

University of Ilinois, Urbana-Champaign MS Biophysics & Computational Biology with AI, 1990-93 / Research Assistant /Research Programmer BS Physics, BS Biophysics, 1983-88, dept. distinction / Research Programmer (½ time with allied lab)

Recent Training:

Coursera: <u>Data analysis</u> <u>Web intelligence</u> (with distinction) <u>Data Science</u> (with distinction) <u>Machine Learning</u> (with distinction) <u>Discrete Optimization</u> (audit)

Other: <u>Semantic Web</u> <u>Design Thinking</u> <u>Knowledge Engineering</u> (in progress)

Professional Organizations

AAAI (Association for the Advancement of Artificial Intelligence) life-member. IEEE (Institute of Electrical and Electronics Engineers)& Computer Society 10yrs