Michael Bobak Knowledge Engineer / Research Programmer

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Summary

Research Programming starting with (bio)physical simulation/viz, adding AI study and years of Knowledge-Engineering (edu/gov/com) work. Experience with Knowledge-Based aids for process improvement to teaching(Intl.Tutoring). AI skills include: Knowledge-Representation and Reasoning, Rules, Knowledge-Acquisition, NLP, ML, ...

Work Experience

Freelance Consultant

July 2011-Present, San Francisco, CA

Develop <u>startup</u> ideas, work on a Proof of Concept <u>for Patient Data Mining Cluster patent application</u> that I helped start at ucsf.edu, work <u>on an assisted eco-sim</u>/modeling environment in Lisp, and semantic web (industrial) IoT advice.

Apollo Education Group, Architect, Adaptive Learning Platform Oct 2010 - Jul 2011, San Francisco, CA

Conceptually annotate study material and tests for automated remediation, instrument classroom to learn from use [Hadoop, Lisp, $\underline{\mathsf{KM}}$]

UCSF Programmer/Analyst III

Sept 2007-Oct 2010, San Francisco, CA

Medical-Informatics <u>research</u> (relating to clinical-trials) in Lisp/KM, and Natural Language Processing in Java; <u>paper</u> with Stanford <u>group</u>; <u>ontology</u> dev/use [Lisp, <u>KM</u>, ..]

Freelance Knowledge Engineer/ Research-Programmer Feb 2001 - Sept 2007, Chicago and Boston

<u>mindbox.com</u> 3/02-10/02. [used Art*Enterprise] See: <u>Ocwen_Mindbox</u> Worked up to half-time for <u>cas</u>.dis.anl.gov 5/03-5/04 [Java Simulation] Worked full-time 8/03-

~05(<u>verizon</u>)<u>labs.gte</u>.com, Model-Based-Diagnosis on a national scale. [Art *Enterprise] See: <u>aaai.org/Papers/IAAI/1996/IAAI96-287.pdf</u> Bioinformatics/control <u>contract</u> 11/04-12/05 [CLIPS&Protege.stanford.edu/Java/DB] Control of perfusion pumps on light microscope sample, monitoring incl. Machine-vision, Bio-ontology /reasoning/Kn-mngt for the experiment setup. & Grant proposal work. Worked for CME.com 2/06-06/06 (re)organizing trade-data validation code. [CLIPS/Jess] Signal-Processing/Machine-Learning (startup) 06/06-[Lisp/etc] Hospital Informatics/Machine-Learning ghx.com 02/07-05/07-[Lisp], Machine Learning speedup for financial-scientific [Lisp]

<u>Knowledge Based Systems Lab</u>, Senior Research Programmer Jun 1998-Feb 2001, Urbana, IL

Organize many levels of a very large knowledge based simulation projects. Brought over 18 programmers together to deliver a coherent product. Ran weekly group meetings, down to help solving any problem. Hiring, demo, design, install trips, prototyping to lead project direction. Taught group of 6 how to use a Rule-Based-shell for a reasoner-rewrite in Art*Enterprise. Projects included: Simulation-based, Intelligent Tutoring System (ITS) & Real-Time control system. Being used in classroom, real life testing, presented at IAAI99 'Automated Instructor Assistant for Ship Damage Control' - The system teaches Navy officers how to save a simulated ship in crisis. A variant was developed to catch real-time crisis conditions and suggest solutions www.dwilkins.org/members.htm

Brightware, Knowledge Engineer Oct 1996-Jun 1998, Chicago, IL

Helped develop and install their very first product (intelligent email reply). Worked between development and consulting. Helped on several Knowledge-Based business applications. Helped with several deployed Knowledge-Based business applications (ie. financial: mortgage, web based job finder). [Art*Enterprise] See: www.brightware.com/eservice_solutions/ &later 1/2year for the new version of the company: Mindbox.

<u>Institute of Learning Sciences</u>, Lead Programmer/Analyst Feb 1996-Aug 1996, Evanston, IL

Wrote Lisp code (mainly GUI) for Qualitative Research Group. Learned more about Qualitative/Quantitative Simulation, Model-Based Reasoning, Intelligent-Tutoring-Systems, and general Lisp programming.

See: www.grg.northwestern.edu/projects/NSF/Cyclepad/aboutcp.htm

Argonne National Lab (EAD and DIS groups), Software Engineer Feb 1993-Feb 1996, Argonne, IL

Wrote fielded Expert System by myself at the end of grad-school. [in Lisp rule-shell then CLIPS] Prototyped communication and control of distributed simulation. [in CLIPS PVM etc] Agent wrapping of simulations with CLIPS+PVM, to describe then mix and match them. Also used C++, Smalltalk, FORTRAN with PVM; Other work as needed. Algo/Viz/Etc. Written up in a book about innovative distributed object application. See: www.dis.anl.gov/DEEM/DIAS mike.bobak.googlepages.com/diaswp.pdf Later some work for new subgroup of dis: cas.dis.anl.gov.

Education

University of Illinois, Urbana-Champaign

MS Biophysics & Computational Biology with AI, 1990-93 / Research Assistant / Research Programmer

BS Physics, BS Biophysics, 1983-88, dept. distinction / **Research Programmer** (½ time with allied lab)

Recent Training:

Coursera: Other: Design Thinking

<u>Data analysis</u> <u>Semantic Web</u>

Web intelligence (with distinction)Knowledge EngineeringData Science (with distinction)Knowledge EngineeringMachine Learning (with distinction)w/Semantic Web technology

<u>Discrete Optimization</u> (audit) <u>LinkedDataEng</u>

Early Training: Several semesters of grad AI @UIUC

Professional Organizations

AAAI (Association for the Advancement of Artificial Intelligence) life-member. IEEE (Institute of Electrical and Electronics Engineers)& Computer Society 10yrs