

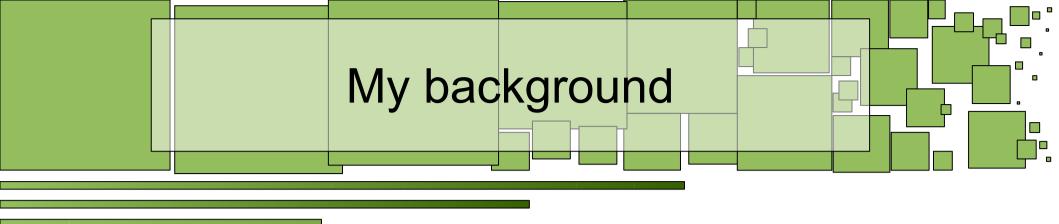
via

Examples of (engineering) knowledge-based applications

by

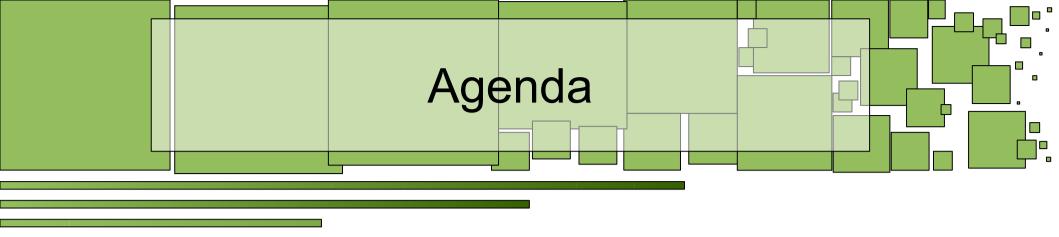
Michael Bobak





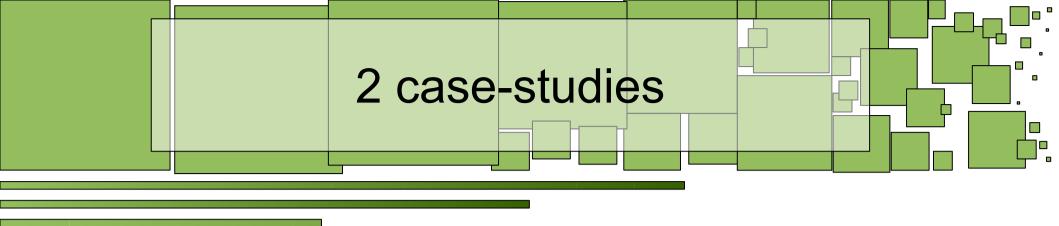
MS ComputationalScience/AI UIUC 17years of AI in .edu/.gov/.com





2 case studies showing Kn-Engineering/Mgt Giving an intro to tech/concepts: Matching via Cases/Rules [CBR/Rule-Based]



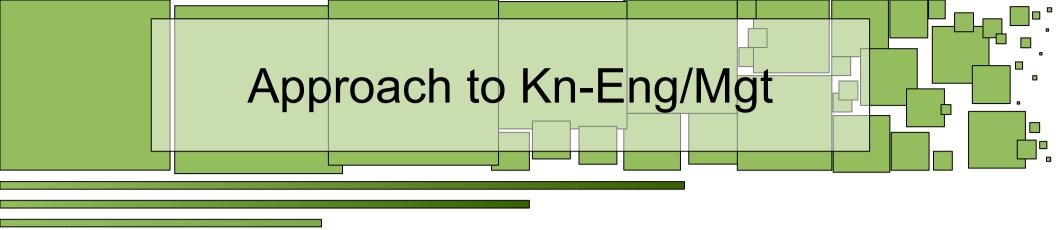


Problem: helping CallServiceRep(CSR)s

1)phone: too much to learn, high turn-over

2)mail: large repetitive backlog

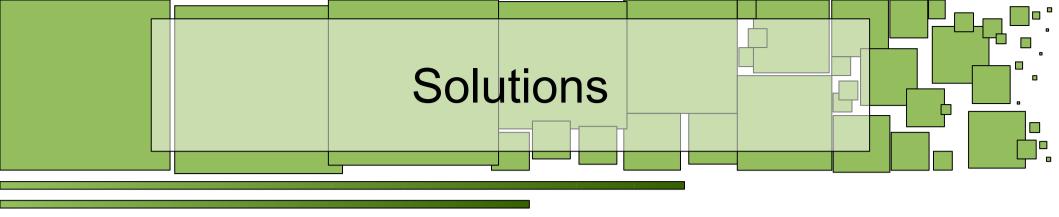




Software Eng, focuses on software ecosystem I focus on the Knowledge-ecosystem

Kn-Acquisition: starting with subj-matter-experts Build description beyond DB





<u>Phone</u>: match caller record against case-library of prototypical problems with associated question-tree for that problem-case, then use record to prune-Qs/simplify the trees, and present a ranked set of cases all before person gets on the line; then choose&follow proper Q-tree

Email: match email text against against a set of (bag of word)cases that represent a hierarchy of needs and products, ®exp of name/phone/etc.
Rules match on combination of (specific to general) concepts, to provide most likely request concepts; map: need+object → action
Rules map to a response composition: "thank you mr/ms... for your product-

info/defect/.. request on ..., I hope this helps.."



Phone case/Qtree prune-rule

(defcase missingPayment (daysSincePayment ?days&>40) (resolveWith

mkPaymentQtree))

(defrule pruneLast3Q (loanRec (resolveWith mkPaymentQtree) (lastPayDates (nil ok ok))) => (removeQ last3Q

mkPaymentQtree))



Email case/hierarchy &rules

(:Taxonomy (:Thing (:cases

(Query

(product-info

```
your-product that-you-carry)
```

(defect-query

problem-with broken))

(product-lines

((home-needs

home-product)

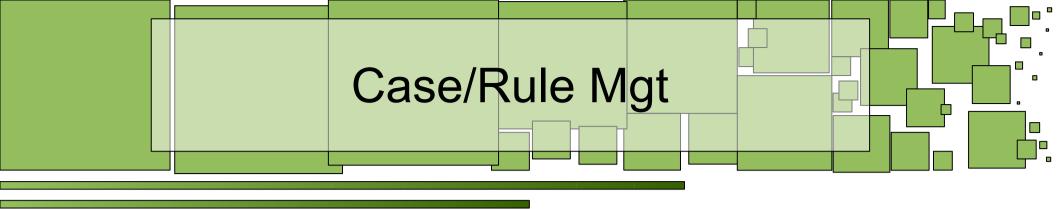
(shampoo

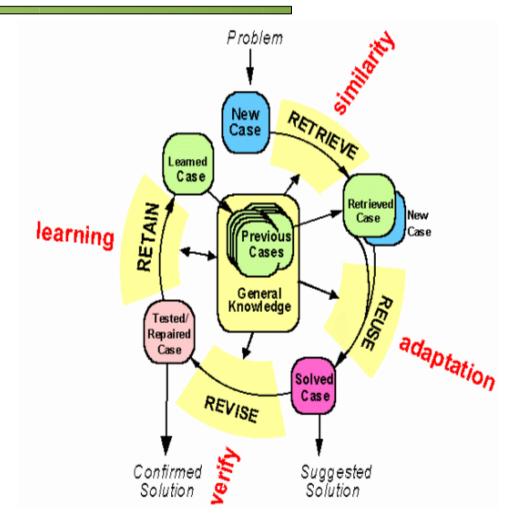
best-suds))))))

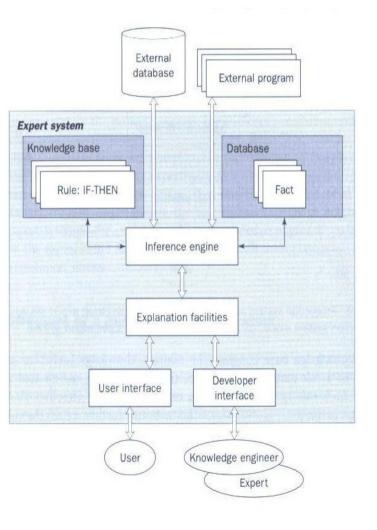
(defrule map2response (Query ?qry) (product-lines ?prod) (customerName ?name) => (send2 ?name

(prodInfo ?prod ?qry)))

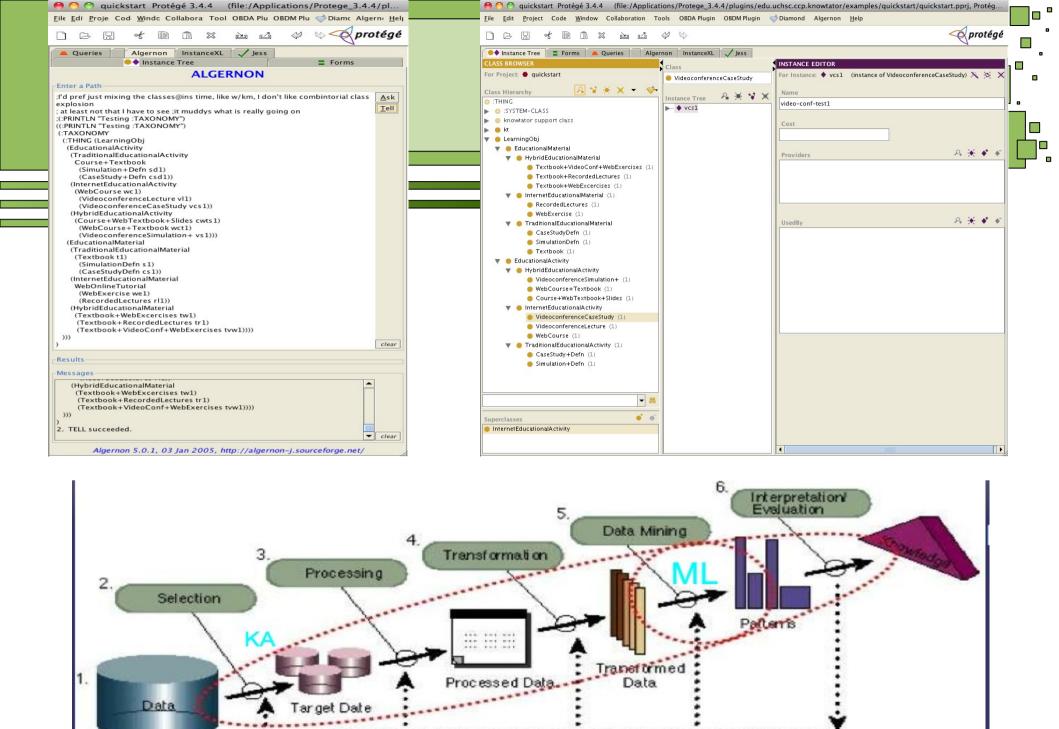












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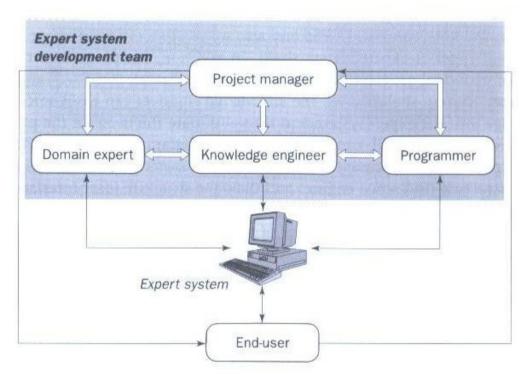
teamwork

Strong motivation for

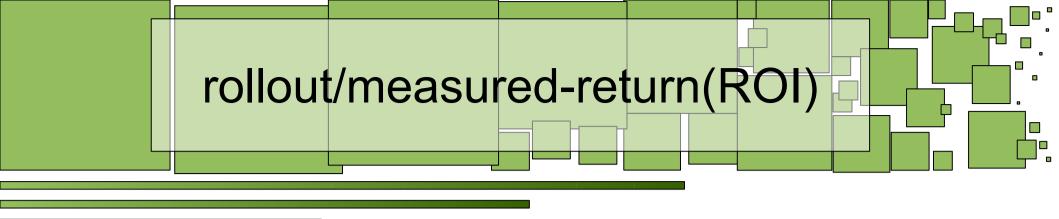
Having time with SubjMatterExperts

&having IT help provide all the needed data

the best projects







Phone: 6months Decrease csr learning time & turnover Increased capacity&profit.

<u>Email</u>: <1year Increased capacity, as CSR only answered when phones were slow; so huge backlog. Handled the bulk of (boring repeat) Qs

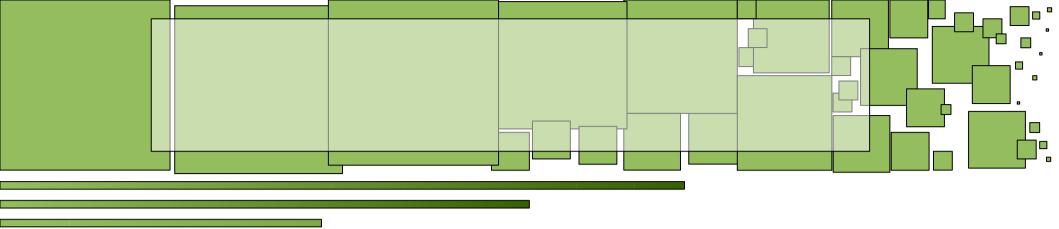


Other examples/ Questions?

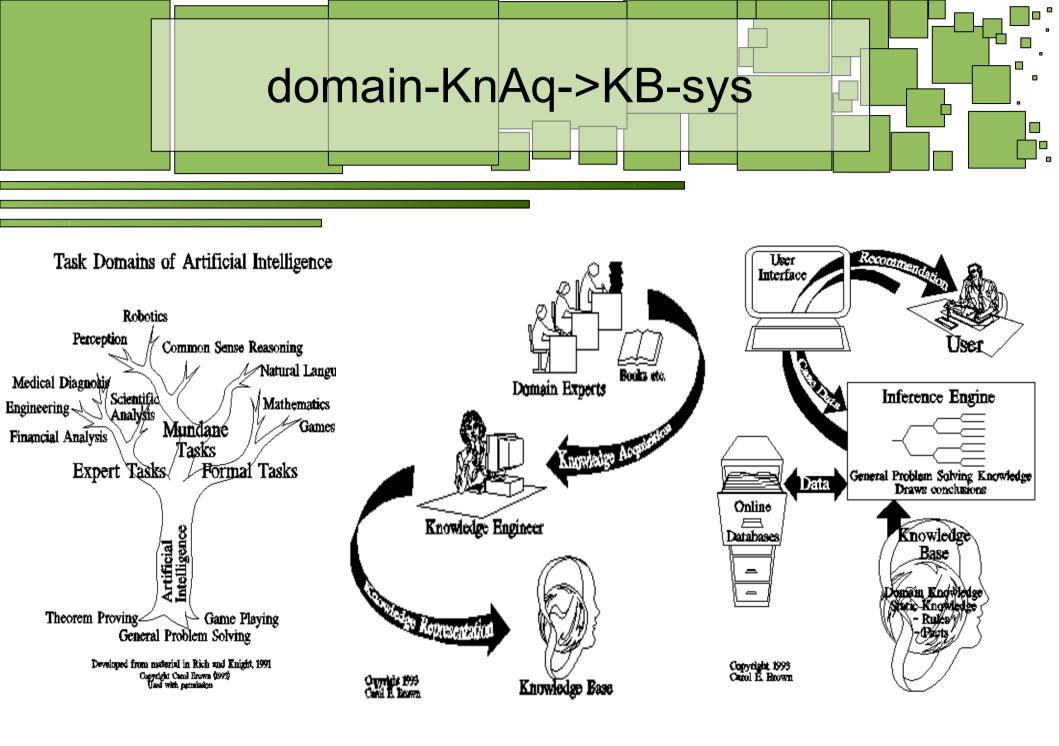
Conceptual search (medical) from free-text

- Mortgage sales workflow rules from DB; Fully CBR CSR Q&A
- Setup experiment control/log/learning sys
- Maintain large telco diagnosis system
- Two (specific) Intelligent-Tutoring-Systems (ITS):
 - Thermodynamics tutor: MBR, rules w/TMS (explanations)
 - Sim-Ship in distress: sim/viz Prolog, fwd-Rules, BN
- Multi-Env-Sim coordination: sim/CLIPS/PVM (distributed obj/services)
- Anything else from my CV, that is of interest &/or General Questions

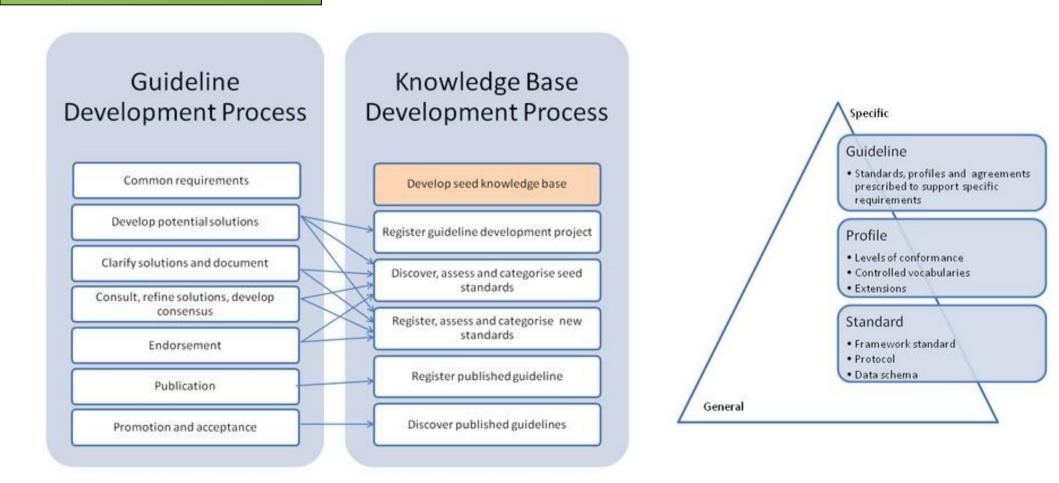








Edu KB-dev example





General path to getting personalized problem solutions

Need to represent your world&break down prob:

- •Find problem state description/representations
- •Find (sub)solution-*cases* &/or *rules*-of-thumb which can match on instances of (sub)problem

•Have system move from base-data to higherlevel descriptions that are more easily mapped to final solutions for the case at hand; just as an expert in the field would do



Organizing Knowledge

- Create concept hierarchies so you can describe what you want to match at the proper level once
- 'Match \rightarrow action's evolves the system state
- Match knowledge is very modular (if you)
- Value explicit over implied Kn in procedures
- This makes Kn Acq/Mgt much faster/easier

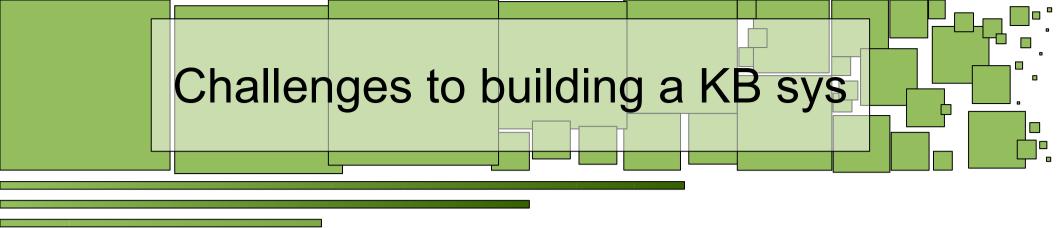


Human experts	Expert systems	Conventional programs
Use knowledge in the form of rules of thumb or heuristics to solve problems in a narrow domain.	Process knowledge expressed in the form of rules and use symbolic reasoning to solve problems in a narrow domain .	Process data and use algorithms, a series of well-defined operations, to solve general numerical problems.
In a human brain, knowledge exists in a compiled form.	Provide a clear separation of knowledge from its processing.	Do not separate knowledge from the control structure to process this knowledge.
Capable of explaining a line of reasoning and providing the details.	Trace the rules fired during a problem-solving session and explain how a particular conclusion was reached and why specific data was needed.	Do not explain how a particular result was obtained and why input data was needed.
Use inexact reasoning and can deal with incomplete, uncertain and fuzzy information.	Permit inexact reasoning and can deal with incomplete, uncertain and fuzzy data.	Work only on problems where data is complete and exact.
Can make mistakes when information is incomplete or fuzzy.	Can make mistakes when data is incomplete or fuzzy.	Provide no solution at all, or a wrong one, when data is incomplete or fuzzy.
Enhance the quality of problem solving via years of learning and practical training. This process is slow, inefficient and expensive.	Enhance the quality of problem solving by adding new rules or adjusting old ones in the knowledge base. When new knowledge is acquired, changes are easy to accomplish.	Enhance the quality of problem solving by changing the program code, which affects both the knowledge and its processing, making changes difficult.

Other examples/ Questions?

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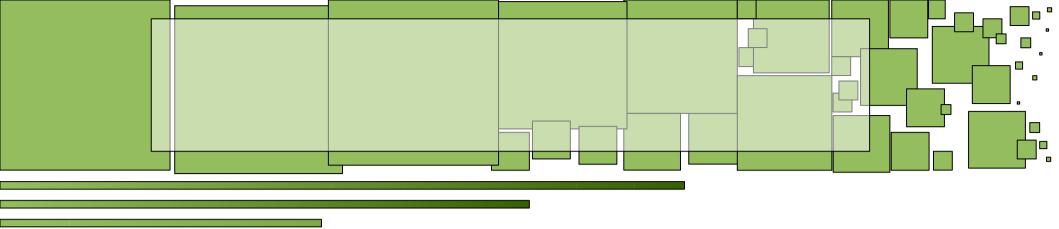




Getting time with motivated sets of Subject-Matter-Experts, and having as few distractions in tasks that do not pertain to finding, capturing/routing the data/knowledge, to create the core KB/reasoning.

The best projects are when the current team: endusers, mgt, & IT are all on board&ready to help







Long-term goal

•An easy to build&maintain system w/high ROI

•Take the largest chunk of the problem that can be solved with the least amount of effort

•Find/organize/extend Kn-Representation just enough so can represent matching for state transitions towards finding the best final goal



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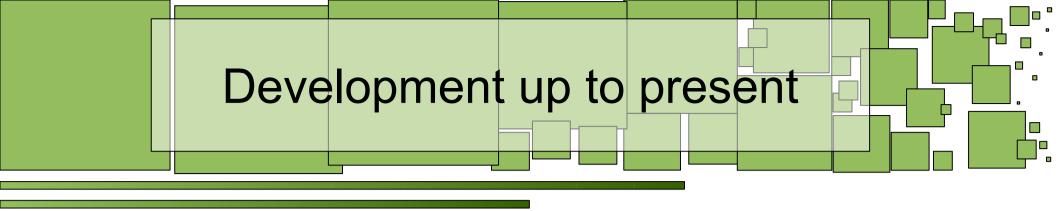
The Present Situation

•Any aid centered around what is presently captured in DB; usually just display/manipulation

- •Rest done with text based manuals
- •Usually little culling of useless options and no direction toward most likely next steps
- •Have to look up in manuals, vs having the more tedious rules applied automatically

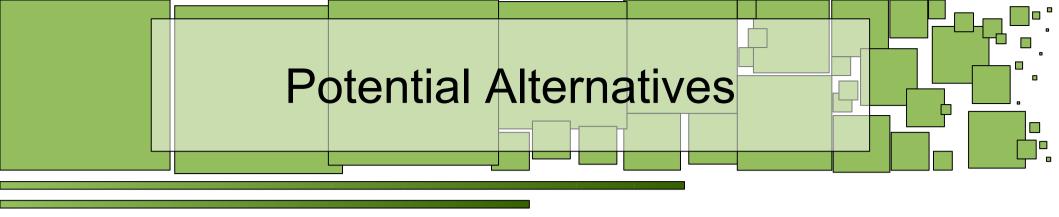


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- •Closed/inflexible *implied* use of knowledge
- •Data might be viewed&used but not Kn
- •This comes from old problem outlooks
- •This turns out not to fit well w/new Kn economy
- •Still works on old(er) problems though





- •Can keep all useful-kn/description closed
- •Or open it up in an *explicit*/modular/usable way
- •Adding stove-piped procedures is familiar
- Explicit KnMgt&use/reasoning reusably scales
- •Old way slows dev; change raise costs quickly
- •New way: better return, without cost going up



Recommendation

•Start incrementally augmenting old systems to be able to solve new problems

•Know that you have captured only little bit of your Kn; much of what you have is outside a DB&even w/in it relationships not made explicit in any machine actionable way

•It is time to get as much of what you already have(in DBs)&can easily move into computable forms, over&start exercising it

•And prep for further efficient capture/extraction/learning

•Having knowledge in computable forms can allow for a new generation of problem solving & speed ups, that scale well

•Start picking the low hanging fruit; get people to task/focused

•SubjectMatterExperts, KnEng/Coordinators, &technologists



Real World Examples

- Usually add as little representation as possible and do no learning; but still get a big 1st jump
- If your problem is a little more open ended &/or you want to automate more for an end user without having much expert aid; then you should plan to organize/capture/use a bit more
- Many examples, but will use 2 that show some of the types of matching that is often useful
- I have many others that can help explain other facets

